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Classroom Protocol

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- Students are responsible for all information presented in lectures and demonstrations, and through assigned readings and web related research.
- Students will present and critique their projects, drafts and proposals in class and on-line.
- Students are responsible for actively engaging in the course material by completing all course assignments and readings.
- In the course of the semester we will undoubtedly talk about things, which are not in the mainstream and may be controversial. If at any time you find the subject or content of this course objectionable you are encouraged bring that into the discussion. If however you find a presentation offensive you are permitted to quietly, without disrupting the class, excuse yourself. It is then your

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Week	Date	Topics, Readings, Assignments, Deadlines
6	Mar 10	Lecture 7: History of Videogames **Due: Design Doc**
7	Mar 15	**(IGDPD) CH 13** puzzle design EXERCISE: Unity Game I
7	Mar 17	Lecture 8: Level Design Patterns
8	Mar 22	(**IGDPD) CH 3** the layered tetrad EXERCISE: Unity Game II
8	Mar 24	Lecture 9: RPG, MMO, Simulation and VR
		Spring Break
9	April 5	**Videogame First Playable** Blog 5 (first playable)
9	April 7	**Jenkins: games as narrative architecture** Lecture 10: Narrative Architecture
10	April 12	Lecture 11 (1&2): Skinner Box, Juicy Games, Serious Casual & Learning
10	April 14	DUE: Video Game Prototype Blog 6 (video game prototype)
11	April 19	Proposal for Final Project Due **(IGDPD) CH 5** the dynamic layer
11	April 21	Lecture 12: Literacy, Criticism & Science
12	April 26	**(IGDPD) CH 6** the cultural layer
12	April 28	Lecture 13: Fine Art and Games
13	May 3	game lab 3 – Jackbox Games blog 7 (technology based non-video games) **Exam Week**
13	May 5	Draft of Final Presentation and Feedback
14	May 10	Game Criticism and popular media Blog 8 (final project)
14	May 12	Makeup Deadline
15	May 17	Final Presentations (Presentations & Papers)
Final Exam S1	**Wed, May 19, 1715-1930**	(Final Presentations / Final Play) Blog 9 (course reflection)
Final Exam S2	**Monday, May 24, 1215-1430**	(Final Presentations / Final Play) Blog 9 (course reflection)

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