

San Jose State University  
Mechanical Engineering Department

ME 20

Design & Graphics

Fall2018

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Faculty:

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## COURSE SCHEDULE

Week/Date (Mon)	Subject	Reading Assign. (Ch., 7 <sup>th</sup> ed.)
1	8/21 – 8/23	No Labs on Tuesday, Wednesday and Thursday
2	8/27	Lect. - Introduction and course organization (1) Lab. - Introduction to 3D modeling using SW, lab. work #1 (Sketching and Extrusion)
3	9/3	Lect. - Holiday – Labor Day Lab. - Solid modeling with SW, lab. work #2 (Sketching and Extrusion)
4	9/10	Lect. - Introduction to 3D modeling fundamentals, ( ) (2, 3, notes) surface and solid modeling Lab. - Solid modeling with SW, lab. work #3 (Extrusion and Revolve)
5	9/17	Lect. - Intro to 3D modeling; design intent, Boolean operations ( ) (4, notes) Lab. - Solid modeling, Lab. work #4 (Revolve and Sweeps)
6	9/24	Lect. - Advanced 3D modeling technique; Sweep and Loft (4, notes) Lab. - SolidWorks, lab. work #5 (Patterns and Loft Product list due Friday Sept. 28(upload to Canvas by 11:00 pm)
7	10/1	Lect. - Engineering Design Process Concurrent engineering (2, notes) Lab. - SolidWorks Lab. work #6 (Loft, Sweep and mechanical parts)
8	10/8	Lect. - Assembly drawing top-down and bottom-up design approach 5, (notes) Various mates and conditions Lab. - SolidWorks, Lab. work #7 (assembly and exploded views)
9	10/15	Lect. - Orthographic projection and standard 2D views (10, notes) Lab. - SolidWorks, Lab. work #8 (2D drawing from the 3D model and Revolve)
10	10/22	Lect. - Dimensioning and tolerancing (size and GDT); rules and standards (6, 10, notes) Lab. - SolidWorks Lab. work #9 (2D drawings with dimensions)